

RP	CONSTRUCTION	POWER	CHEMISTRY	SOCIOLOGY	RP
0				0. Starting Technology	0
				Capitol	
				Spy Network	
50	29. Engineering	55. Nuclear Fission	22. Chemistry		50
	Star Base upgraded	Colony Base	Extended Fuel Tanks		
	Marine Barracks	Freighters	Nuclear Missile		
		Nuclear Drive	Standard Fuel Cells		
			Titanium Armor		
80	4. Advanced Engineering	23. Cold Fusion			80
	Anti-Missile Rockets 10 (20) shots	Colony Ship			
	Armor Barracks	Outpost Ship			
	Reinforced Hull	Transport			
	80				
150	3. Manufacturing (L4)			10. Military Tactics	150
	Automated Factories			Space Academy	
	Heavy Armor				
	Missile Base 415x10 (300x5) space				
	230			150	
250	21. Capsule Construction	5. Advanced Fusion	9. Advanced Metallurgy		250
	Scout Lab 25 (20) *	Augmented Engines	Deuterium Fuel Cells		
	Survival Pods	Fusion Drive	Tritanium Armor		
	Troop Pods				
	480	250	250		
400	20. Astro Engineering			35. Xeno Relations	400
	Battle Pods 25% (50%)			Alien Control Center	
	Fighter Bays	* scout lab research increased:		Space Port	
	Fighter Garrison 1/1t (1/10t) launch	2,6,12,24,48,120 (1,2,4,8,16,32)			
	880			550	
650	62. Robotics		2. Advanced Chemistry		650
	Advanced Damage Control		Mercurite Missile		
	Battleoids		Pollution Processor		
	Robotic Factory 6-9-12-15-18				
	1530		900		
900	63. Astro Construction	41. Ion Fission		73. Higher Psychology	900
	Assault Shuttle Bays	Ion Drive		Telepathic Training 10 (5)	
	Battlestation upgraded	Ion Pulse Cannon		Xeno Psychology	
	Fast Missile Racks				
	2430	1150		1450	
1150	19. Advanced Robotics		47. Molecular Compression	43. Macro Economics	1150
	Automated Repair Unit		Atmospheric Renewer	Planetary Stock-Exchange	
	Powered Armor		Iridium Fuel Cells		
	Robo Mining Plant		Pulson Missile		
	3580		2050	2600	
1500	8. Advanced Construction				1500
	Bomber Bays 2 (1) shots				
	Ground Batteries 500 (300) space				
	Recyclotron				
	5080				
2000	11. Advanced Manufacturing	13. Anti-Matter Fission	53. Nano Technology	12. Teaching Methods	2000
	Heavy Fighter Bays	Anti-Matter Drive	Nano Disassemblers x4 (x2)	Astro University	
	Planet Construction	Anti-Matter Torpedoes 30 (25)	Zeon Missile		
	Titan Construction		Zortrium Armor		
	7080	3150	4050	4600	
2750					2750
3500	67. Tectonic Engineering				3500
	Core Waste Dumps				
	Deep Core Mine				
	10580				
4500				6. Advanced Governments	4500
				Confederation	
				Federation	
				Galactic Unification	
				Imperium 9100	
6000	42. Superscalar Construction	37. High Energy Distribution	50. Molecular Manipulation		6000
	Artemis System Net 2x damage	Energy Absorber	Microilite Construction		
	Megafluxers	High Energy Focus	Neutronium Armor		
	Star Fortress upgraded	Transporters	Uridium Fuel Cells		
	16580	9150	10050		
7500	58. Planetoid Construction	38. Hyper Dimensional Fission		32. Galactic Economics	7500
	Doom Star Construction	Hyper Drive		Advanced City Planning	
		Hyper-X Capacitor		Galactic Currency Exchange	
		Proton Torpedo 50 (40) 24 speed			
	24080	16650		16600	
10000		40. Interphased Fission	48. Molecular Control		10000
		Interphased Drive	Adamantium Armor		
		Plasma Torpedo 150 (120)	Thorium Fuel Cells		
		Quantum Detonator			
		26650	20050		
15000	78. Hyper-Advanced Construction			82. Hyper-Advanced Sociology	15000
	Construction I			Sociology I	
	39080			31600	
25000	78. Hyper-Advanced Construction	76. Hyper-Advanced Power	80. Hyper-Advanced Chemistry	82. Hyper-Advanced Sociology	25000
	Construction I	Power I	Chemistry I	Sociology II	
	25000	51650	45050	56600	
	74. Xenon Technologies		Capture Orion	Not in Tech Tree	
	Black Hole Generator	Reflection Field 20 (15)	a) 2 Full Random Techs	Food Replicators	
	Damper Field 80% kills (3/4)	Spatial Compressor 4-36 (4-32)	b) Death Ray		
	Death Ray	Sub-Space Teleporter	c) 3 Random Xenon Techs		
	Particle Beam 15-30 (10-30)	Xentronium Armor			

RP	COMPUTERS	BIOLOGY	PHYSICS	FORCE FIELDS	RP
0			0. Starting Technology Pulse Rifle		0
50	28. Electronics Electronic Computer 50 (25) Security Stations		57. Physics Laser Cannon Laser Rifle Nuclear Bomb Space Scanner	Shield Multipliers Shield Class Multiplier: 1, 3, 5, 7, 10 Hull Multiplier: 6, 12, 18, 24, 40, 50	50
80		18. Astro Biology Biospheres Hydroponic Farm 80			80
150	56. Optronics (L4) Research Laboratory 150		31. Fusion Physics Fusion Beam Fusion Bomb 6-24 (4-24) Fusion Rifle 150		150
250			66. Tachyon Physics Battle Scanner 25 (50) Tachyon Communications 3 (2) Tachyon Scanner 400	7. Advanced Magnetism Class I Shield ECM Jammer Mass Driver 250	250
400	15. Artificial Intelligence Dauntless Guidance System Holo Simulator Neural Scanner 5 (10) 550	1. Advanced Biology Bio-Terminator 15% (10%) Cloning Center Subterranean Farms 3 (4) 480			400
650				36. Gravitic Fields Anti-Grav Harness Gyro Destabilizer 1-6 (1-4) Inertial Stabilizer 900	650
900	60. Advanced Optronics Optronic Computer 75 Planetary Supercomputer Rangemaster Target Unit 1450	34. Bio-Engineering Microbiotics Soil Enrichment 1380	54. Neutrino Physics Neutron Blaster Neutron Scanner 6 (5) 1300	45. Magneto Gravitics (L9) Class III Shield Multi-Wave ECM Jammer Planetary Radiation Shield 1800	900
1150			16. Artificial Gravity Graviton Beam 4-16 (3-15) Graviton Bomb 12-48 (5-40) Planetary Gravity Generator 2450	46. Spatial Gravitics (L9) Pulsar Shield Capacitor 100% recharge Tractor Beam 1,2,3,5,7,10 2950	1150
1500		44. Macro Genetics Terraforming Weather Controller 2880	65. Subspace Physics Jump Gate 4 (3) Subspace Communications 7 (5) 3950	27. Electro Magnetic Refraction (L10) Personal Shield Stealth Field Stealth Suit 4450	1500
2000	14. Positronics Cyber Security Link Emissions Guidance System Pleasure Dome 3450		52. Multi-Phased Physics Phasor Phasor Rifle 5950	72. Warp Fields Lightning Field Multi-Phased Shields +100% (+50%) Warp Dissipator 6450	2000
2750	25. Advanced Positronics Autolab 25 (30) Positronic Computer 100 Structural Analyzer 6200	30. Evolutionary Genetics Heightened Intelligence Psionics 5630			2750
3500			59. Plasma Physics Plasma Cannon 6-24 (6-30) Plasma Rifle Plasma Web -50% (-5) dissipation 9450	64. Subspace Fields (L13) Class V Shield Gauss Cannon Wide Area Jammer 130/30 (130/70) 9950	3500
4500	24. Artificial Consciousness Android Farmer Android Scientist Android Worker 10700	17. Advanced Bio-Engineering Biomorphic Fungli Death Spores 30% (20%) Universal Antidote 10130		26. Distortion Fields Cloaking Device Hard Shields Warp Interdictor 14450	4500
6000	33. Cybertronics Cybertronic Computer 125 Galactic Cybernet 16700			61. Quantum Fields Class VII Shield Planetary Flux Shield Displacement Device 20450	6000
7500	49. Moleculartronics Achilles Targeting Unit Moleculartronic Computer 150 Virtual Reality Network 24200	70. Molecular Biology Evolutionary Mutation Food Replicators Gaia Transformation 17630	51. Multi-Dimensional Physics Dimensional Portal Disruptor Cannon Sensors 10 (8) 16950	71. Transwarp Fields Inertial Nullifier Phase Shifter new! Stasis Field 27950	7500
10000					10000
15000		75. Hyper-Advanced Biology Biology I 32630	39. Hyper Dimensional Physics Hyperspace Communications Mauler Device +NR mod Neutronium Bomb 20-80 (10-60) 31950	68. Temporal Fields Class X Shield Phasing Cloak 3t (10t) Planetary Barrier Shield 42950	15000
25000	81. Hyper-Advanced Computers Computers I 49200	75. Hyper-Advanced Biology Biology II 57630	69. Temporal Physics Star Gate Stellar Converter Time Warp Facilitator 56950	79. Hyper-Advanced Fields Fields I	25000
35000	81. Hyper-Advanced Computers Computers II 84200	75. Hyper-Advanced Biology Biology III 92630	77. Hyper-Advanced Physics Physics I 91950	79. Hyper-Advanced Fields Fields II 77950	35000